

Chapter 6 Concepts to Know

1. Law of sines, law of cosines (ambiguous case)
2. Area of a Triangle (3 methods depending on triangle given)
3. Vectors
 - a) Notation
 - b) component form
 - c) linear combination form
 - d) unit vector
 - e) direction angle of
 - f) adding vectors
 - g) multiplying by a scalar
 - h) dot product
 - i) angle between 2 vectors – orthogonal, parallel
4. Complex Numbers –
 - a) graphing/adding/subtracting/multiplying/dividing standard form
 - b) writing trigonometric form- r , θ
 - c) multiplying/dividing trigonometric form
 - d) DeMoivre's Theorem